

## 2013 INFORMATION SHEET



Mona Vale Boardriders (MVB) is now in its 9th year as an association and will continue to enjoy the success of previous years with an active involvement of all the members, families and sponsors to ensure that 2013 is just as much fun and exciting.

MVB is incorporated and also a member of Surfing Australia. This provides us with the necessary insurance, information stream and guidelines to allow us to hold our monthly competitions.

MVB will be using Surfing Australia rules where applicable to run monthly competitions. Events are held on the last Sunday of each month with 7.00 am start, (with the exception of the final competition of the year which is to be held on Saturday the 30th of November)

Mona Vale Boardriders is not affiliated with the Mona Vale Surf Live-saving Club hence the club's facilities are not available to MVB members.

### 2013 Calendar

1. Feb – Sunday 24th
2. Mar – Sunday 24<sup>th</sup> - Sunday 31st is Easter Sunday
3. April - Sunday 28<sup>th</sup>
4. May – Sunday 26<sup>th</sup>
5. June – Sunday 30th
6. July – Sunday 28th
7. Aug – Sunday 25<sup>th</sup>
8. Sept – Sunday 29<sup>th</sup> (School Holidays)
9. Oct – Sunday 27th
10. Nov – Saturday 30<sup>th</sup>

**End Of Year Presentation - Saturday, 30th Nov,** (will be held at the Mona Vale Hotel at 5.00pm until 9.00pm – all friends, sponsors and family welcome.

**Note – If Comp cancelled due to poor conditions the event will be held the following Sunday.**

### 2013 Committee members

<b>President:</b>	<b>Jeffrey Atkinson</b>
<b>Vice President:</b>	<b>Paul Cutler</b>
<b>Treasurer:</b>	<b>Mark Gobbe</b>
<b>Secretary:</b>	<b>Paul Maddock</b>
<b>Head Judge:</b>	<b>Tim Hutton,</b>
<b>Competition Captain:</b>	<b>Mark Sheppard</b>
<b>Committee members:</b>	<b>Steve Gough, Nathan Duggan, Tim Hutton, Grant McPhee, Peter Atkinson, Dave Denning, Ian Wallis</b>

**Sponsorship** - MVB is currently looking for additional sponsors to assist with the monthly & end of year prizes. If any member knows of any company that would like to contribute to MVB, please supply the relevant details to any Committee member.

## Competition - IMPORTANT INFORMATION

- MVB members can only register for their appropriate age Division and Opens.
- Competitors will not be permitted to surf in 2 age divisions and opens.
- MVB membership fees must be paid by the 2<sup>nd</sup> contest for legal and liability issues.
- Failure to pay will make you ineligible for competition points until paid.
- You must register for your division by the allocated time otherwise you cannot compete that day.
  - 7.30 AM - Registration closes for U13's, U15's and Girls.
  - 8.00 AM - Registration closes for U18's, Opens, O 35's, O 45's & Mals.

All competitors are to help out on the day with

- Judging,
- Setting up & pulling down of any equipment that we have used on the day.
- BBQ

A BBQ will be held on the day - soft drinks will be sold for a \$1.00.

Presentations will be held at the end of the Opens Final. The presentation will not begin until all of the equipment is stacked away & our beach area is clean.

### 1.0 ADMINISTRATION DETAILS OF MONTHLY EVENT

6.45	The committee will determine if conditions are contestable.
6.50	The committee shall set up administration and judging tables in front of the MV surf club. Any assistance from members would be welcomed.
7.00	Members register for their relevant events. Names will be collected and randomly placed into their respective heats by committee.
7.25	Nominated Head judge will organise judges for the first heats.
7.30	U/13's shall be the first heat to begin.

### 2.0 EVENT HEATS:

Generally the heat duration will depend on the number of competitors and the conditions.

- 25 minutes for 5/6 competitors
- 20 minutes for 4 competitors
- 15 minutes for 3 competitors
- 10 minutes for 2 competitors

MVB use coloured boards and a hooter for the start & finish of each heat.

**Green** indicates competition underway.

**Yellow** is displayed and the green removed, indicating five minutes remaining, & thus allowing competitors to finish their heat, and also the next competitors to position themselves for their Heat.

**Red** indicates the end of the Heat.

We use this system in case competitors do not hear the hooter due to the conditions.

It is strongly recommended that all members who are not competing in the current heat stay well clear of the competition area. **Failure to do so may result in disqualification.**

### 3.0 EVENT / INTERFERENCE RULES:

1. A surfer will be given an **interference** call if they stand up before or after their heat has finished, Drop in, impede or hinder the inside surfer. This will be the ruling of the allocated head judge and supported by the committee.
2. The judges will call interference's and the allocated head judge will make a ruling. If an interference call is made against the surfer, the wave that the interference was called on will count on the final tally as a zero. The interfering surfer will also be penalized with the loss of 50% of their second best scoring wave. Second highest wave score. i.e.  $6.0 + 5.0 = 11.00$ , (with an interference)  $6.0 + 2.5 = 8.5$
3. A surfer may only catch a maximum of ten waves in the allocated time. Once this number is up they must return to the beach and not interfere with other competitors in the heat. Failure to do so may result in an interference call against the offending surfer.
4. A wave will be scored as soon as the surfer's hands leave the rails of the board.
5. The head judge and a minimum of two members of the committee shall hear any grievances and make a final decision. The judges and officials decisions are final and no correspondence can or will be entered into.

### 4.0 JUDGING:

1. Administration table shall submit all judging sheets prior the event through the head Judge. Any amendments to the sheets shall also be sent through the head judge
2. Two tables shall be set up for the judges to separate and maintain the focus in the water. Not on the beach.
3. Head judge shall be nominated on the day to act as spotter for surfers in the water as well as managing the judging, timer, colour boards, judging queries and disputes.
4. Digital timer and hooter are provided for each event.
5. The nominated head judge shall ensure new judges are available for the next heat to ensure smooth transition and minimising time wastage between heats.
6. Time between heats should be one minute maximum.
7. Head judge shall ensure that all judging sheets are signed off by each judge and submitted to the admin table for processing

### 5.0 POINT SCORE:

1. Generally there will be heats and finals only (depending on contestant numbers), with points allocated for each heat. After a heat is finished, the scores and positions will be tallied and processed by MVB officials.
2. If a judge misses a wave then the average is taken of the remaining judges to provide that score.
3. Competitors shall be judged on the best two waves with two scores added up to equal final points from each judge. E.g.  $5.5 + 4.5 = 10$
4. Position of each competitor in relation to each judge will be placed on the sheets.
5. All positions shall be added up for all sheets and competitors in each event and the competitor with the lowest score shall win the event. See fig 1 (page 4) for an example.

- Tied heats will be split by counting back to the best wave of the two-wave total. If the tie is still not broken, the head judge or the admin table will count back to the next highest scoring wave. I.e.(3,4, 5, 6 wave etc. If still equal, a tie shall be declared.

Fig 1

Description	Judge 1 Assessed Position	Judge 2 Assessed Position	Judge 3 Assessed Position	Judge 4 Assessed Position	Result in points Judge 1+2+ 3+4	Position
Competitor 1	1	2	1	2	7	1
Competitor 2	2	1	3	2	8	2
Competitor 3	4	3	4	4	15	4
Competitor 4	3	3	2	1	9	3

- MVB will be using this point scoring system for 2011(recommended by surfing NSW)

1st place	100 points
2nd place	90 points
3rd place	80 points
4th place	75 points
5th place	70 points
6th place	65 points
Semis Loss 7th place	60 points
1st Round Loss 8th place	50 points

- Place getters not going through into the finals from their respective heats will be rewarded for efforts.
- All competitors that register on the day will receive points whether they compete or not. No proxies will be accepted. Also, if registered and failed to compete, you are still considered a competitor and therefore are required to judge to recoup these points, as would any other competitor.
- Committee members will be exempt from the above-mentioned rule.
- Girls, U13, U15 & U/18 will receive 5 bonus points for judging which will go towards end of year point score (Maximum 50 points per year awarded).

**ALL COMPETITORS MUST JUDGE AT LEAST ONE EVENT OR THEY WILL BE INELIGIBLE TO RECEIVE POINTS FROM THE DAY'S COMPETITION**

## 6.0 FINAL POSITION CALCULATIONS

- New for 2011 is the way we tally all points during the year. **All surfers will have their worst 2 comp scores for the year dropped from their total point score.** This means if you have two bad results or miss two events, those results can be dropped and will not go towards your end of year point score.

**NB. The Committee reserves the right to amend the scoring and calculation process and or methodology only to ensure a fairer and more improved system.**

## 7.0 SURFING IN TWO OR MORE DIVISIONS

- MVB members can only register for their appropriate age Division and Opens.
- Competitors will not be permitted to surf in 2 age divisions and opens.
- An additional entry fee may apply.
- A surfer may collect monthly and yearly prizes in each division but is only entitled to collect the 1st place prize of a custom surfboard in one division at year-end.
- In the event of this happening the club will raffle the second surfboard at the end of year presentation for fundraising purposes.

## 8.0 PRIZES

- Yearly prize pool is made up from cash, vouchers and custom surfboards.
- Vouchers and surfboards are non transferable for cash and must be used in the time frame as specified on the voucher.
- Additional prizes will be added to this prize pool during the year if possible.

## 9.0 CODE OF CONDUCT

MVB expects all members, parents, guests, officials, sponsors, and volunteers to abide by the following Codes of Conduct. With regard to abuse, discrimination and harassment such persons will:

- Not knowingly discriminate against, abuse, harass, ridicule or embarrass anyone covered by this Code of Conduct;
- Be fair, considerate and honest in all dealings with others;
- Treat all persons with respect, dignity and proper regard for their rights and obligations;
- Respect the privacy of other persons;
- Act at all times in a fair and sporting manner and in such a way as to ensure good relations within and between participants and other organisations;
- Not engage in excessive sledging during competition;
- Refrain from any form of victimisation towards others;
- Conduct themselves in a proper manner to the complete satisfaction of MVB and its delegates, so as not to bring themselves, the sport of surfing, MVB or the team into public disrepute or censure;
- Immediately report any breaches of this Codes of Conduct to the committee

### Competitors shall at all times:

- Act in a sporting manner, having regard to principles of fairness and common courtesy;
- Control their temper. Verbal abuse of officials and sledging other competitors, deliberately distracting or provoking an opponent are not acceptable or permitted behaviors in surfing;
- Respect the rights dignity and worth of all participants regardless of their ability, gender or cultural background;
- Refrain from making bullying, derogatory or demeaning remarks about other people;
- Treat all other competitors & other beach users, as you would like to be treated;
- Participate for their own enjoyment and benefit, not to please others;
- Not discriminate against, abuse or harass anyone else;
- Refrain from conduct which could be regarded as sexual or other harassment;
- Not engage in practices that affect sporting performance (alcohol, tobacco and drug use);
- Abide by the rules of competition as determined by MVB

**Any breach of the above mentioned code of conduct may result in a disciplinary hearing with members of the committee where the offending surfer may be suspended from any/all club activities and may face criminal charges depending on the circumstances of the alleged breach.**

### **Respect others and gain respect**

## **10.0 THE SURFING CRITERIA – HOW TO SCORE**

**“ A surfer must perform radical controlled manoeuvres in the critical section of a wave with Speed Power and flow to maximize scoring potential. Innovative/ Progressive surfing as well as Variety of Repertoire (Manoeuvres), will be taken into consideration when rewarding points for waves ridden.**

**The Surfer who executes these criteria with the maximum Degree of Difficulty and Commitment on the waves shall be rewarded with the higher scores. “**

### **ANALYSIS OF THE SURFING CRITERIA**

The criterion is graded into four main sections and points should be considered for each:

#### **1. Radical Controlled Manoeuvres**

This is by far the most important part of the criteria. Contemporary manoeuvres basically constitute change of direction of the board on the wave (not the surfer on the board). Such manoeuvres would include re-entries, cut backs, floaters, aerials, tube rides, etc. How radical they are, followed by the amount of control and commitment put into each of them, will determine how high they will score.

Judges shall look for **POWER, COMMITMENT AND CONTROL**. It is import to note, even if a surfer has completed 90% of a manoeuvre. It will not score if he loses control and falls

#### **2. Most Critical Section**

This part of the Criteria describes the positions on the wave manoeuvres performed to score the maximum points. The critical section of the wave is the "pocket", closest to the curl. The degree of commitment and risk involved in performing a manoeuvre close to the curl is the reason that it scores higher. Generally, the most critical section of a wave is the first section.

#### **3. The Biggest And Or Best Waves**

Wave selection is the single most import ant factor for a surfer. The waves selected will dictate the manoeuvres he is able to perform. There should be less emphasis put on wave size in small to medium conditions due to the fact that the best waves may not necessarily be the biggest waves.

#### **4. Longest Distance**

It is important to note that the length of a ride means the longest possible distance that can be ridden while performing manoeuvres. Once the manoeuvres end so does the scoring i.e. milking a wave or doing "spinners" on the white water does not meet the criteria.

## 11.0 SCORING - The point scoring system to be used is zero up to ten.

Wave/Ride Quality	Points	Rough guide
Poor	0-2	Try and stand/ fall off or no turns.
Fair	2-4	Bottom Turn/Top Turn etc
Average	4-6	Multiple Turns/Floater etc.
Good	6-8	Multiple Turns/Little Barrel/Air etc.
Excellent	8-10	Big Smooth Critical turns/Good Barrel/ Air etc.

**\*\* This is only an example. Please look at all aspects of the criteria**

### Judging Notes:

- Use whole points and half points as much as you can during a Heat. Resort to decimal points only when necessary or to distinguish between waves in the good to excellent range.
- During the course of a heat, try to use the whole of your scale from 0 -10 regardless of surf conditions and score the good waves up and the bad waves down.
- Avoid scoring higher as the heat continues. – Be consistent.
- No rides are identical, so try to differentiate between all scoring waves.

### JUDGING IN "POOR" CONDITIONS

Many events take place in marginal conditions. In poor surf you should concentrate on surfers who are utilizing the mini pockets on the wave with explosive manoeuvres that are timed to occur at each of these spots on the wave.

Observe if each manoeuvre has been linked directly to another without "groveling" (rail to rail turns through the flat sections should be distinguished from hopping all the way to the next section).

Establish if the surfer is generating and creating his own speed out of turns because the wave will certainly not be cooperating. You also must notice which surfers are completing each wave flawlessly with major significant, perfectly executed manoeuvres.

Keep in mind the fact that each heat can have 10.0 rides regardless of the wave conditions

### JUDGING IN "HEAVY" CONDITIONS

The following factors should be considered when analysing each wave in such heats:

- Where was the first manoeuvre performed?
- How well was the first manoeuvre executed?
- How well were the manoeuvres connected together?
- Did the surfer execute rail-to-rail manoeuvres through the flat sections or did he just hop all the way to the next section?
- Compare outside manoeuvres to inside manoeuvres.
- Compare take off areas and how deep the surfer was at the initial point of take-off.
- Consider how the surfer utilized the wave.
- Consider the ability of the surfer to make sections and whether the manoeuvres were functional in doing so.
- Did the surfer actually complete the manoeuvre and with control?
- What did the surfer complete before falling?
- Comparison between the first scoring wave and the last scoring wave is extremely important. Inexperienced judges tend to over score last waves as they forget or ignore what has taken place during a heat. This often affects a result.